ELECTRONIC ARTS
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GAME BOY ADVANCE

AGB-AHRE-USA

Harry Potter AND THE SORCERER'S STONE™

INSTRUCTION BOOKLET

EA GAMES

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE
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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

Contents



Starting the Game

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is ON.
2. Insert the *Harry Potter and the Sorcerer's Stone*™ Game Pak into the slot on the Game Boy® Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the power switch. The Nintendo logo appears.
4. After the Legal screens, the Language Select screen appears.
5. Use the Control Pad to highlight your language, and then press the **A** Button to select. The Title screen appears.
6. Press any button to advance to the Main Menu screen where you can begin the game (see p. 8).

NOTE: This Game Pak only works with the Game Boy® Advance Video Game System.

Complete Game Controls



Complete Game Controls (continued)

Menu Options

ACTION	CONTROL
Highlight Option	Control Pad
Select Option	**A** Button
Previous Screen/Cancel	**B** Button

General Gameplay

ACTION	CONTROL
Move	Control Pad
Talk	**A** Button
Choose Spell	**R** Button
Cast Spell	**B** Button
Play Flute (when found)	**L** Button
Show/hide Information screens	**Select** (Then press **L**/**R** Buttons to move between screens)
Pause / In-game Menu screen	**Start**

Flying

ACTION	CONTROL
Steer	Control Pad
Accelerate	**A** Button
Dodge	**B** Button
Perform Stunt	**L**/**R** Buttons

✦ You can't cast spells when you're on your broomstick!

NOTE: There are two modes of control when flying. With Beginner mode, the direction you press on the Control Pad is the direction in which you fly. With Advanced mode, pressing the Control Pad Left/Right rotates you in a clockwise or counter-clockwise direction. Go to the Options menu to change from Beginner to Advanced mode.

Flying (continued)

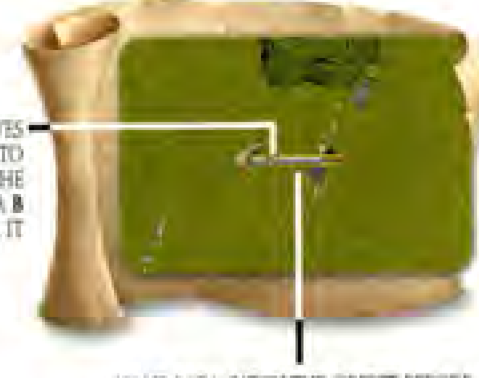
CHASING AND CATCHING

At first, use the Control Pad and the **A** Button to chase down the object you're pursuing. Once you get within arm's reach, move in for the capture!

CHASING SCREEN



CATCHING SCREEN



Welcome, Young Wizard!

Welcome to Hogwarts™ School of Witchcraft and Wizardry. As the gifted young wizard-in-training, Harry Potter™, you are about to take your first steps into this magical world—a place far away from the humdrum existence of unsuspecting nonmagic folk everywhere.

With friends to be made and an enormous, magical world to be explored, you'll need all your wits about you if you're to succeed at Hogwarts. Be sure to keep your eyes open for all manner of useful items, including a large collection of Famous Witches and Wizards cards. Use them correctly and their magical powers may prove to be the difference in successfully accomplishing your quest.

There will be help on hand from the likes of Hagrid, Hermione and Dumbledore. And you're going to need it if you're to triumph over all sorts of adversaries, from Draco Malfoy™ and his henchmen Crabbe and Goyle to unimaginable magical creatures. With a little luck and some wizard-like wisdom, perhaps you'll be ready to take on 'You-Know-Who'!

FOR MORE INFORMATION about the Warner Bros. film, *Harry Potter and the Sorcerer's Stone*, go to **www.harrypotter.com**.

And for more info about this and other EA GAMES™ titles, go to **www.harrypotter.ea.com**.

Inventory Screen

View everything that you collect throughout your adventure.

- The silver platter has space for three Pumpkin Pasties. Collect them all for a permanent Health bonus of one extra lightning bolt.
- The vial at the bottom right of the screen is for your Potions Class. When filled it will assist you on your quest.



Folio Magi



The Folio Magi is your total collection of Famous Witches and Wizard cards. You can find cards once you've stunned and collected the jumping Chocolate Frog. A great surprise awaits you, if you collect all the Famous Witches and Wizard cards.

- To view card details, use the Control Pad to highlight a card.
- To return to the Game screen, press the **B** Button.

Your First Steps into the World of Wizardry

Exploring a new world can be overwhelming. It's a challenging world of adventure where you'll need to meet different people and try different things to find your way. The following tips will get you started, but you'll need to use all your resources to succeed in your quest.

STOP AND CHAT: Many of the people you meet at Hogwarts will help and guide you, so don't avoid them all. Approaching someone and stopping for a chat could be very beneficial.

SEARCH FOR ITEMS: To search for an item, use spells to overturn objects. To search larger, immovable items such as bookcases, approach from the bottom of the screen and push the Control Pad **UP**. If you haven't searched the object before, you can root around to make sure nothing is hidden there. Taking the time to search thoroughly will pay off in the end.

HOUSE POINTS: Completing classes and other tasks successfully will gain house points for Gryffindor™. Always do your best to win house points, and, on the other hand, stay out of trouble to avoid losing points for your house. To view your current house points, go to any hourglass in the Entrance hall and press the **A** Button.

USING SPELLS: Your spells are your arsenal that'll help you achieve your quest. Without giving away too much, spells can be used to solve the many puzzles and challenges you'll find in the world of magic. Experimentation and exploration are the keys while you explore the halls of Hogwarts.

In-Game Menu

Press **START** to pause the game and to view the In-Game menu. You can save your game progress, view and adjust Options, or quit the game and return to the Main menu.

- ✦ To scroll though lists or move the highlight cursor, press the Control Pad.
- ✦ To select a highlighted option, press the **A** Button.

Items

As you travel through the wizard world, you'll discover all sorts of magical items. Items that you obtain appear in your Item inventory. The list below, though not a complete list of all items available, gives you an indication of what's available in the game.

Remember, some items are very hard to find, so look around thoroughly.

BERTIE BOTT'S EVERY FLAVOUR BEANS™: Eating Bertie Bott's Every Flavour Beans boosts your stamina by one lightning bolt. You can find them throughout the game, so look around thoroughly.

CHOCOLATE FROGS™: When you find a jumping Chocolate Frog pick it up. The Famous Witches and Wizard card you find will be added to your Folio Magi.

PUMPKIN PASTIES: Collect three Pumpkin Pasties to increase your maximum health by one lightning bolt.

Saving an Adventure

To save your adventure, you must find one of the magical books located within the world.

To Save an Adventure:

1. Walk up to the book and press the **A** Button.
2. Highlight an empty save slot and press the **A** Button. The game is saved.

- If there are no empty slots, highlight a previously saved game and press the **A** Button. A confirmation message appears. Select 'YES' to overwrite the old game.

Continuing a Saved Adventure

The Load Game screen allows you to resume your adventure at any time.

To Continue a Saved Adventure:

1. Select CONTINUE from the Main menu screen.
2. Press the Control Pad **UP/DOWN** to highlight the saved game, then press the **A** Button. Your game loads and you can continue the game where you last left it.

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We strongly recommend that when sending a product you use a traceable delivery method.

Electronic Arts is not responsible for products not in its possession.

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We strongly recommend that you send your product using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

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